



# **Overview of the $\mu$ ITRON4.0 and ITRON TCP/IP API Specification**

**4th Nov. 1998**

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## ITRON Project – 2nd Phase



- ▶ a project to standardize RTOS and related specifications for embedded systems

### 1st Phase (1984– )

- ▶ focused on *real-time kernel* specifications

### 2nd Phase (1996– )

- ▶ broaden the scope of the standardization effort to related aspects
  - ▶ *software components* (software IP)
  - ▶ *development environments*
  - ▶ *application-specific standards*



*Several standardization activities are in progress.*

## μITRON4.0 – What and Why?



- ▶ μITRON4.0 is the next generation μITRON real-time kernel specification.

### Why it is necessary?

- ▶ raising software portability
  - ▶ Software portability becomes significant as embedded software is getting larger.
  - ▶ Our “*loose standardization*” policy often contradicts with software portability.
- ▶ incorporating the results of our recent investigations
  - ▶ hard real-time system supports
  - ▶ investigation on *automotive applications*
- ▶ following the advancement of microprocessors

## Portability vs. Adaptability



- ▶ Software portability can be raised if we define the kernel functions more strictly.
- ▶ Adaptability (*incl.* scalability) is the most important advantage of μITRON, and we should keep it.



### *standard profile*

- ▶ the set of kernel functions *strictly* defined for raising software portability

μITRON4.0 — loose standardization  
standard profile — strict standardization

- ▶ *Subsetting* is still acceptable for small systems.
- ▶ *Extended functions* are also defined.

## Standard Profile – Concept



### Target System

- ▶ target processor: high-end 16bit to 32bit
- ▶ kernel size: 10KB to 20KB with all functions
- ▶ The whole software is linked to one module.
- ▶ Kernel objects are statically defined.

### Function Overview

- ▶ including almost all level S functions of μITRON3.0
- ▶ incorporating some level E functions of μITRON3.0
- ▶ some modifications and more strict definitions based on μITRON3.0
- ▶ defining several new functions and APIs

## Standard Profile – Function Overview (1)



### Level S of μITRON3.0

- ▶ basic task management and synchronizations
- ▶ semaphore, eventflag, mailbox
- ▶ interrupt management, basic time management

### From Level E of μITRON3.0

- ▶ fixed-sized memory pool, cyclic handler
- ▶ service calls with timeout

### Major Modifications / More Strict Definitions

- ▶ `act_tsk` with queueing instead of `sta_tsk`
- ▶ some terminologies and service call names
- ▶ how to write an interrupt handler in C language
- ▶ service calls used in an interrupt handler

## Standard Profile – Function Overview (2)



### Newly Defined Functions

- ▶ data queue (queue for one word messages)
- ▶ exception handling mechanism
  - task exception routine, CPU exception handler
- ▶ referencing system status
- ▶ `can_act`, `isig_tim`

### Static API

- ▶ Standard description (in a system configuration file) for defining kernel objects statically.
  - `cre_tsk(...)` — service call for creating a task
  - `CRE_TSK(...)` — *static API* for creating a task

↙ *common parameters*



## Broader Scalability

### Extended Functions

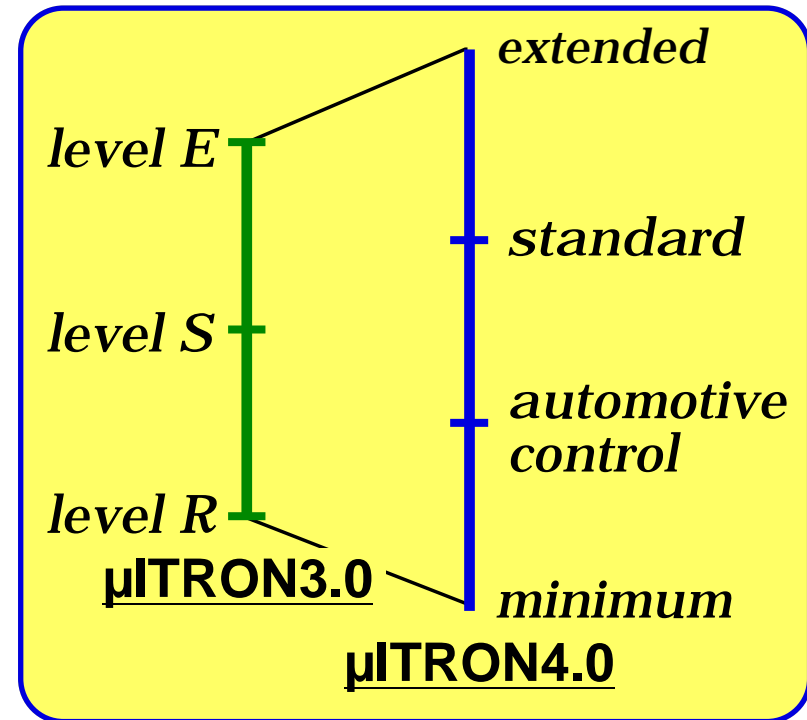
- ▶ the other level E functions of μITRON3.0
- ▶ hard real-time support
- ▶ auto ID assignment

### Automotive Control Profile

- ▶ a bit smaller subset than level S of μITRON3.0 with *stack sharing mechanism*

### Minimum Requirements

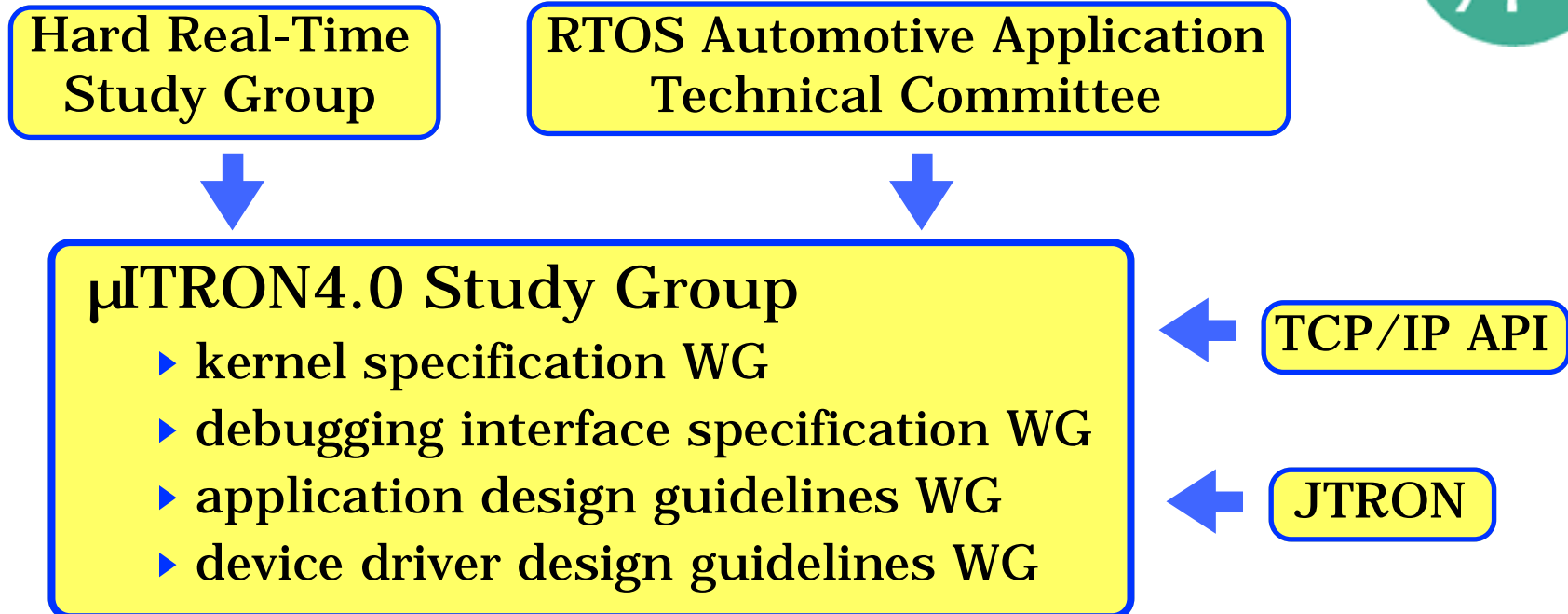
- ▶ Dormant state instead of waiting state is mandatory.
- ▶ All tasks can share a stack without waiting state.







# Standardization Process



- ▶ *open study group*
- ▶ started in April, 1998
- ▶ μITRON4.0 real-time kernel specification will be publish in near future.

## ITRON TCP/IP API Specification



- ▶ TCP/IP protocol stack is one of the most important software components, today.
  - ▶ The socket interface is *not suitable* for (esp. small-scale) embedded systems.
    - ▶ necessity of dynamic memory management within the protocol stack
      - *Errors occurred within the protocol stack is not notified to the application.*
    - ▶ difference between UNIX process model and ITRON (or real-time kernel) task model
- ↓
- ▶ Standard TCP/IP API suitable for embedded system is required. **ITRON TCP/IP API Specification**



## Design Approaches

- ▶ based on the socket interface  
The socket interface can be implemented as a library on the new API.
- ▶ laying importance on understandability
- ▶ minimizing the necessity of dynamic memory management within the protocol stack
- ▶ optimized API for each protocol (TCP and UDP)
- ▶ API for reducing the number of data copies
- ▶ considerations for real-time applications
- ▶ exploiting the use of static configuration
- ▶ harmonized with ITRON conventions, but applicable to other RTOS



## Differences with the Socket Interface

- ▶ TCP API and UDP API are separately defined.
- ▶ “*End point*” abstraction is adopted instead of “*socket*” abstraction. TCP end point for waiting for connection requests and TCP connection end point are handled as different objects.
- ▶ Reduced copy API, TCP service calls for reducing the number of data copies, is also defined.

```
tcp_get_buf    tcp_rcv_buf  
tcp_snd_buf    tcp_rel_buf
```

- ▶ Non-blocking calls and callbacks are supported.
- ▶ The callback routine is used for receiving UDP packets.
- ▶ *etc.*

## Standardization Process and Status



- ▶ **March 1997**    **Embedded TCP/IP Technical Committee is launched.**
- ▶ **April 1998**    **The specification (Ver. 1.0) is fixed.**
- ▶ **May 1998**    **approved by the ITRON Technical Committee as an ITRON specification.**
- ▶ **within a few month**  
                    **A minor update is planned (Ver. 1.1).**
- ▶ **Several companies (in Japan) are developing protocol stack products conformant to the specification.**

# Summary



## Our Recent Results

- ▶ ITRON TCP/IP API Specification
- ▶ JTRON2.0 Specification

## Current Activities

- ▶  $\mu$ ITRON4.0 Real-Time Kernel Specification
- ▶ Application Design Guidelines
- ▶ Device Driver Design Guidelines

## Future Activities

- ▶ Interface specification between  $\mu$ ITRON real-time kernel and debugging tools

ITRON Home Page  
<http://www.itron.gr.jp/>